# How did this get published? Pitfalls in experimental evaluation of computing systems

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Thing #1

Aggregation



Thing #2

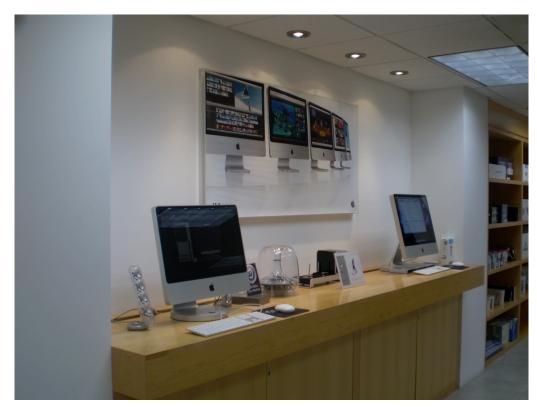
Learning

Thing #3

Reproducibility



### So, a computing scientist entered a Store....



http://archive.constantcontact.com/fs042/1101916237075/archive/1102594461324.html



http://bitchmagazine.org/post/beyond-the-panel-an-interview-with-danielle-corsetto-of-girls-with-slingshots

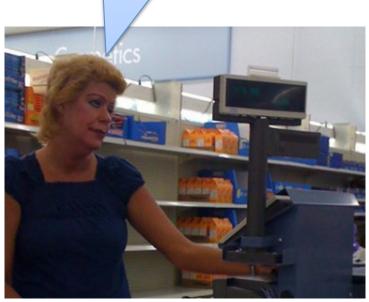
### So, a computing scientist entered a Store....



http://bitchmagazine.org/post/beyond-the-panel-an-interview-with-danielle-corsetto-of-girls-with-slingshots

### So, a computing scientist entered an Store....

Ma'am you are \$560 short. But the average of 10% and 50% is 30% and 70% of \$3,200 is \$2,240.









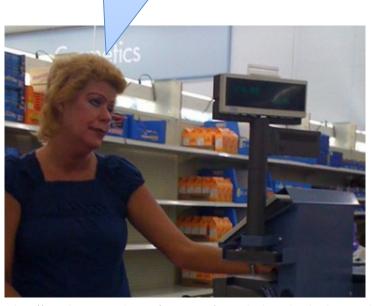
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http://www.businessinsider.com/10-ways-to-fix-googles-busted-android-app-market-2010-1?op=1

### So, a computing scientist entered an Store....

Ma'am you cannot take the arithmetic average of percentages!

But... I just came from at top CS conference in San Jose where they do it!



\$ 200.00 Discount



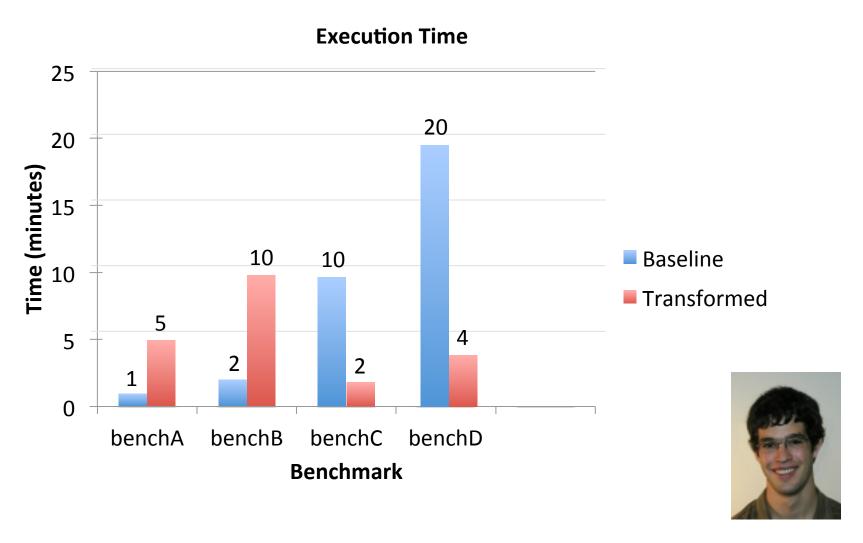


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http://www.businessinsider.com/10-ways-to-fix-googles-busted-android-app-market-2010-1?of=1

### The Problem with Averages

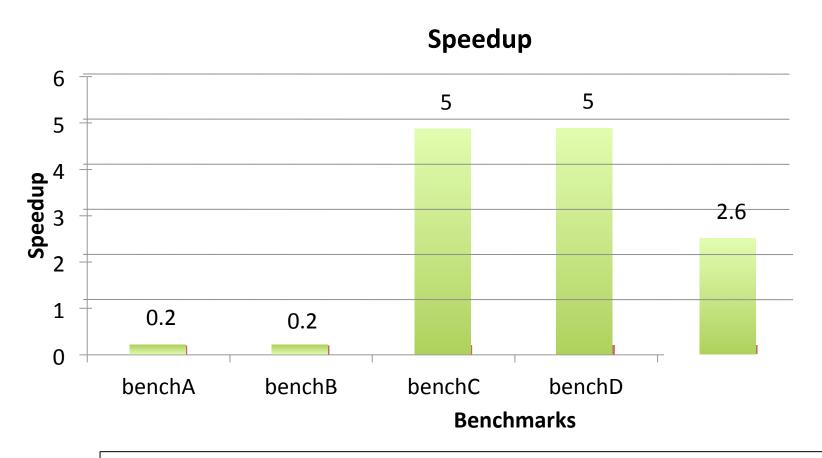
### A Hypothetical Experiment



### Speedup

$$Speedup = \frac{Baseline Time}{Transformed Time}$$

### Performance Comparison

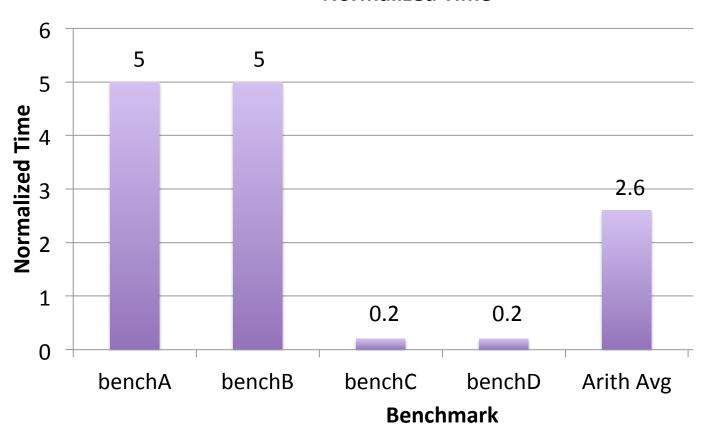


The transformed system is, on average, 2.6 times **faster** than the baseline!

### **Normalized Time**

### Normalized Time

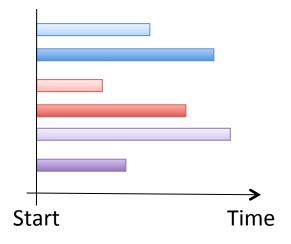
#### **Normalized Time**



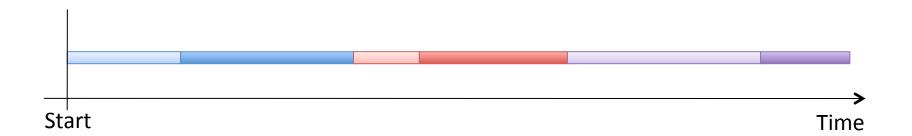
The transformed system is, on average, 2.6 times **slower** than the baseline!

### Latency × Throughput

What matters is latency:



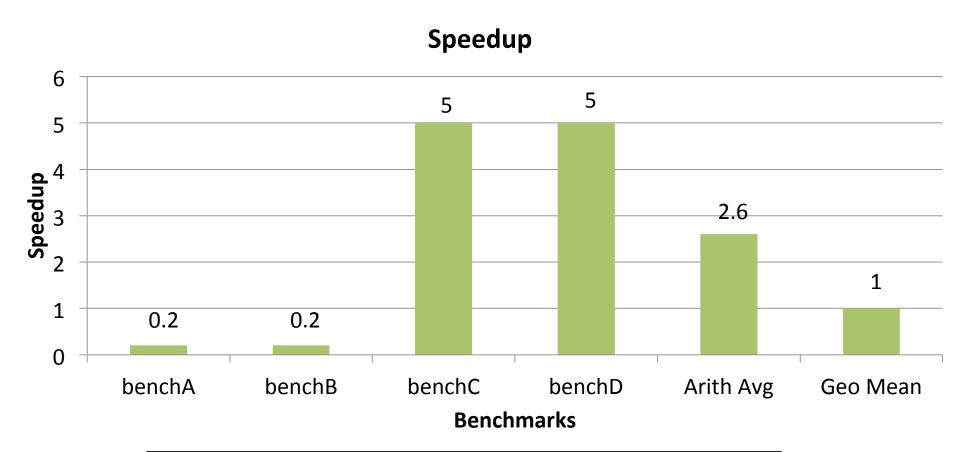
What matters is throughput:



# Aggregation for Latency: Geometric Mean

$$GeoMean = \sqrt{\prod_{i=0}^{n-1} s_i}$$

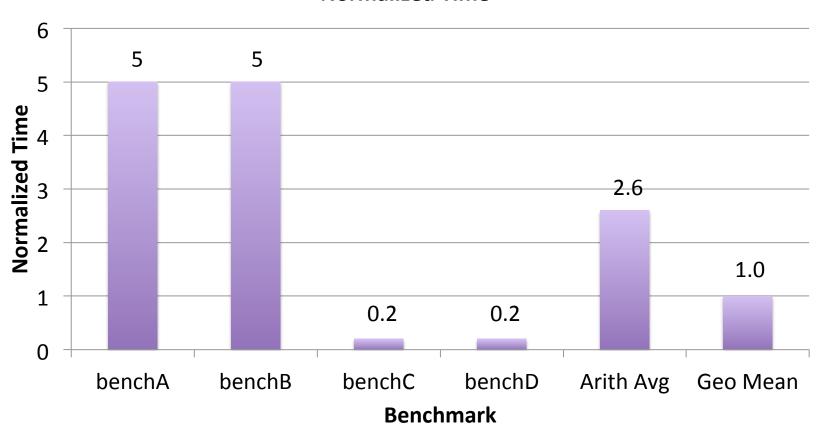
### Speedup



The performance of the transformed system is, on average, <u>the same</u> as the baseline!

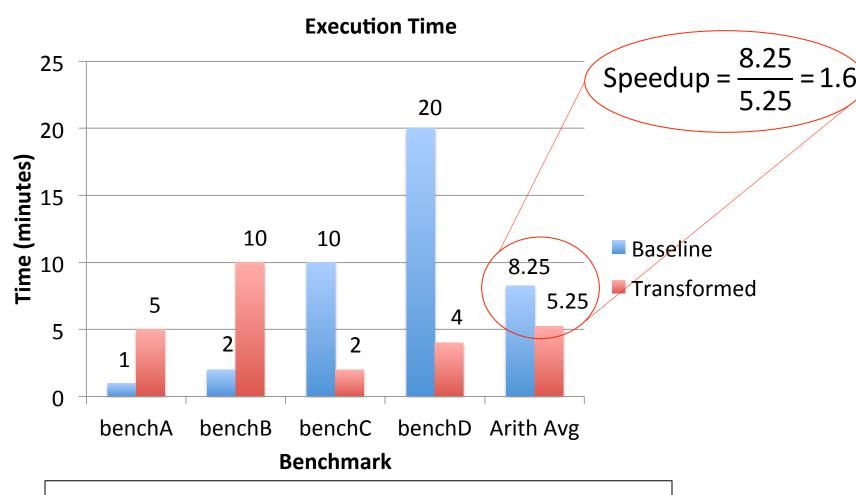
### **Normalized Time**

#### **Normalized Time**



The performance of the transformed system is, on average, the same as the baseline!

### Aggregation for Throughput



The throughput of the transformed system is, on average, **1.6** times **faster** than the baseline.

### The Evidence

- A careful reader will find the use of arithmetic average to aggregate normalized numbers in many top CS conferences.
- Papers that have done that have appeared in:
  - LCTES 2011
  - PLDI 2012 (at least two papers)
  - CGO 2012
    - A paper where the use of the wrong average changed a negative conclusion into a positive one.
  - 2007 SPEC Workshop
    - A methodology paper by myself and a student that won the best paper award.

### This is not a new observation...

Edgar H. Sibley Panel Editor Using the arithmetic mean to summarize normalized benchmark results leads to mistaken conclusions that can be avoided by using the preferred method: the geometric mean.

### HOW NOT TO LIE WITH STATISTICS: THE CORRECT WAY TO SUMMARIZE BENCHMARK RESULTS



PHILIP J. FLEMING and JOHN J. WALLACE

Communications of the ACM, March 1986, pp. 218-221.

# RULE 1: Do Not Use the Arithmetic Mean to Average Normalized Numbers

RULE 2: Use the Geometric Mean to Average Normalized Numbers

RULE 3: Use the Sum (or arithmetic mean) of Raw, Unnormalized Results whenever This "Total" Has Some Meaning

Communications of the ACM, March 1986, pp. 218-221.

### No need to dig dusty papers...





### Geometric mean

From Wikipedia, the free encyclopedia

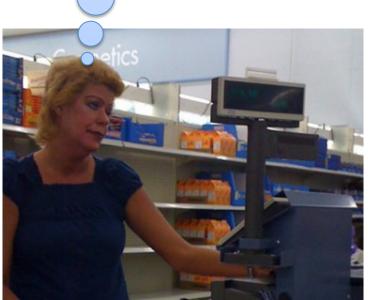
$$GM\left(\frac{X_i}{Y_i}\right) = \frac{GM(X_i)}{GM(Y_i)}$$

This makes the geometric mean the only correct mean when averaging normalized results, that is results that are presented as ratios to reference values.<sup>[4]</sup> This is the case when presenting

### So, the computing scientist returns to the Store...



Hello. I am just back from Beijing. Now I know that we should take the geometric average of percentages.



http://www.businessinsider.com/10-ways-to-fix-googles-busted-android-app-marke





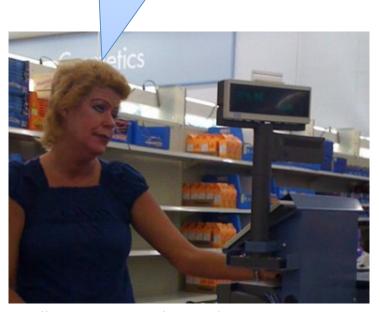




http://bitchmagazine.org/post/beyond-the-panel-an-interview-with-danielle-corsetto-of-girls-with-slingshots

### So, a computing scientist entered a Store....

Sorry Ma'am, we don't average percentages... Thus I should get  $\sqrt[2]{50 \times 10}$ = 22.36% discount and pay 0.7764×\$3,200 = \$2,484.48







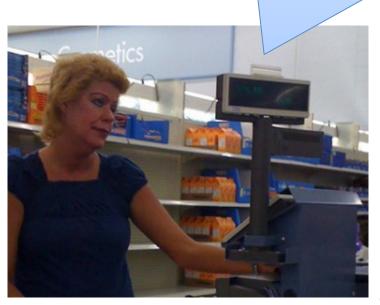




http://bitchmagazine.org/post/beyond-the-panel-aninterview-with-danielle-corsetto-of-girls-with-slingshots

### So, a computing scientist entered a Store....

The original price is \$3,200. You pay \$2,700 + \$100 = \$2,800. If you want an aggregate summary, your discount is 400/3,200 = 12.5%



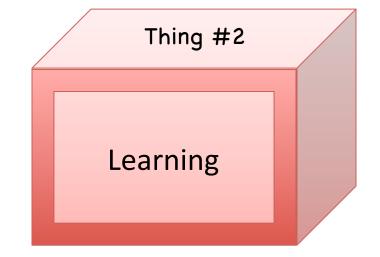




\$ 3,000.00



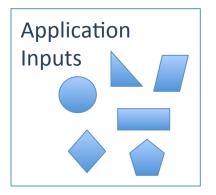
http://bitchmagazine.org/post/beyond-the-panel-aninterview-with-danielle-corsetto-of-girls-with-slingshots



# Disregard to methodology when using automated learning

# Example: Evaluation of Feedback Directed Optimization (FDO)

### We have:



```
# Generic relations were moved in Django revision 5172
try:
from django.contrib.contenttypes import generic
except importerror:
import django.db.models as generic

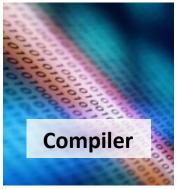
class Tag(models.Model):

A basic Application

name = models.Chanfield(maxlength-50, unique-True,
db_index Codleor_list=[isTag])

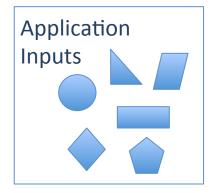
objects = TagManager()

class Meta:
    db_table = 'tag'
    verbose_name = 'Tag'
    verbose_name = 'Tag'
    ordering = ('name',)
```



http://www.orchardoo.com

We want to measure the effectiveness of an FDO-based code transformation.







#### Training Set

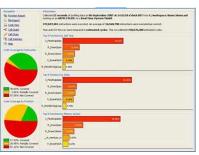






http://www.orchardoo.com





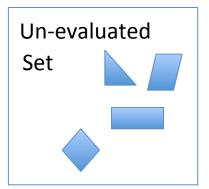






The FDO transformation produces code that is XX <u>faster</u> for this application.

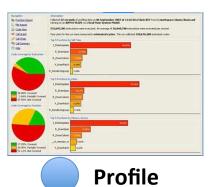
class Meta:
 db\_table = 'tag'
 verbose\_name = 'Tag'
 verbose\_name\_plural = 'Tags'
 ordering = ('name',)

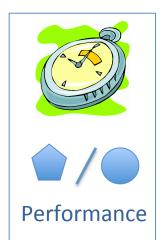




http://www.orchardoo.com

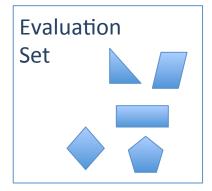






### The Evidence

- Many papers that use a single input for training and a single input for testing appeared in conferences (notably CGO).
- For instance, a paper that uses a single input for training and a single input for testing appears in:
  - ASPLOS 2004



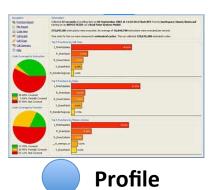






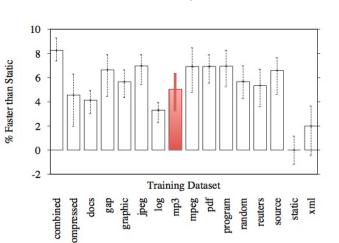












Performance



Evaluation Set

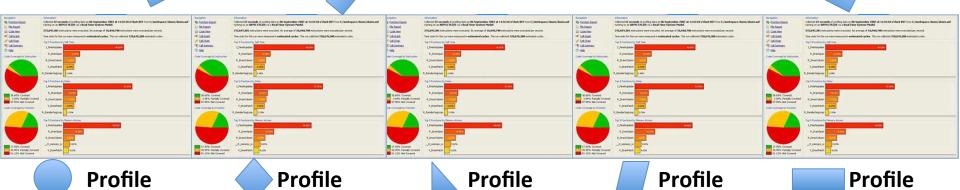
Combined Profiling (Berube, ISPASS12)

Cross-Validated Evaluation (Berube, SPEC07)











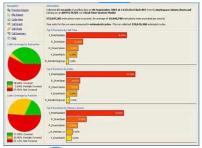






http://www.orchardoo.com















### Wrong Evaluation!

### The Evidence

 For instance, a paper that incorrectly uses the same input for training and testing appeared in:

- PLDI 2006

Thing #3

Reproducibility

### Expectation:

When reproduced, an experimental evaluation should produce similar results.

Issues

Thing #3

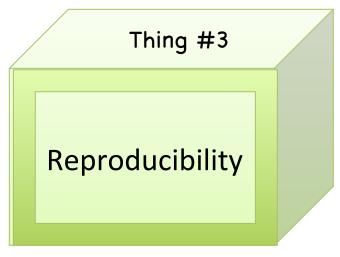
Reproducibility

Have the measurements been repeated a sufficient number of times to capture measurement variations?

Availability of code, data, and precise description of experimental setup.

Lack of incentives for reproducibility studies.

### Progress



Program committees/reviewers starting to ask questions about reproducibility.

Steps toward infrastructure to facilitate reproducibility.



## SPEC Research Group

http://research.spec.org/

14 industrial organizations

20 universities or research institutes



























UNIVERSITÄT

























**Driven to Discover** 







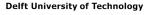














### SPEC Research Group

http://research.spec.org/

**Performance Evaluation** 

Benchmarks for New Areas

**Performance Evaluation Tools** 

**Evaluation Methodology** 

Repository for Reproducibility

http://icpe2013.ipd.kit.edu/



nal Conference ce Engineering

Prague - Czech Republic - April 21-24

## **Evaluate Collaboratory:**

http://evaluate.inf.usi.ch/

Open Letter to PC Chairs



**Anti Patterns** 

Evaluation in CS education



### Parting Thoughts....

Creating a culture that enables full reproducibility seems daunting...

Initially we could aim for:

Reasonable expectation by a reasonable reader that, if reproduced, the experimental evaluation would produce similar results.