

Lecture 19: Edit Distance

Agenda:

- Scoring schemes in sequence comparison
- Edit distance
- Affine gap penalty scoring scheme

Reading:

- No textbook pages

LCS problem review:

- Definitions:
- Sequence or String:
dynamicprogramming is a sequence over the English alphabet
 - Base/letter/character
 - Subsequence:
the given sequence with zero or more bases left out
e.g., dog is a subsequence of dynamicprogramming
WARNing: bases appear in the same order, but not necessarily consecutive
 - Common subsequence
 - LCS problem: given two sequences $X = x_1x_2\dots x_n$ and $Y = y_1y_2\dots y_m$, find a maximum-length common subsequence of them.
- The LCS problem has the “optimal substructure” ...
 - if x_n is NOT in the LCS (to be computed), then we only need to compute an LCS of $x_1x_2\dots x_{n-1}$ and $y_1y_2\dots y_m$...
 - similarly, if y_m is NOT in the LCS (to be computed), then we only need to compute an LCS of $x_1x_2\dots x_n$ and $y_1y_2\dots y_{m-1}$...
 - if x_n and y_m are both in the LCS (to be computed), then $x_n = y_m$ and we need to compute an LCS of $x_1x_2\dots x_{n-1}$ and $y_1y_2\dots y_{m-1}$;
and then adding x_n to the end to form an LCS for the original problem

Sequence Alignment:

Definition: An *alignment* of two sequences S_1 and S_2 is obtained by first inserting spaces, either into or at the ends of S_1 and S_2 , and then placing the two resultant sequences one above the other so that every character or space in either sequence is opposite a unique character or a unique space in the other sequence.

- An example, $S_1 = \text{rests}$, $S_2 = \text{stress}$

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- - r e s t - s
s t r e s - s s

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Note: space - is not allowed to be opposite to space -!!!

- Scoring scheme:

For every pair of characters in $\Sigma \cup \{-\}$, say a and b , define a score $s(a, b)$ for them to be aligned in one column of the alignment.

- An example scoring scheme — LCS:

$s(a, a) = 1$, for all $a \in \Sigma$; otherwise $s(a, \cdot) = 0$

- Another notion: distance — how much it costs if a is replaced by b ?
- A distance measure (metric) must satisfy 3 conditions:
 1. $d(a, a) = 0$;
 2. $d(a, b) = d(b, a)$;
 3. $d(a, b) \leq d(a, c) + d(b, c)$.

Edit Distance:

- A distance metric which specifies how much it costs to replace letter a by letter b — $d(a, b)$.
- Goal: compute an edit transcript which minimizes the overall cost.
- Again, Edit Distance possesses the *optimal substructure* ...

Explain how ???

Letting $Edit[i, j]$ to denote the minimum cost of editing $S_1[1..i]$ into $S_2[1..j]$, then we have the following recurrence:

$$Edit[i, j] = \min \begin{cases} Edit[i-1, j] + d(S_1[i], -), \\ Edit[i, j-1] + d(-, S_2[j]), \\ Edit[i-1, j-1] + d(S_1[i], S_2[j]) \end{cases}$$

- Base cases ???

Edit Distance:

- Pseudocode to implement the above recurrence
- Correctness
- Can return an associated Edit Transcript ... trace back
- Running time: $\Theta(n \times m)$
There are $n \times m$ entries each takes constant time to compute.
- Space requirement ... $\Theta(n \times m)$

Can be reduced to $\Theta(\min\{n, m\})$

Scoring Schemes:

- Edit distance:
 1. letter dependent scoring scheme;
 2. letter independent scoring scheme: match, mismatch, insertion/deletion (indel)
- An edit transcript \iff an alignment
Score/Cost of the alignment is the sum of scores/costs of columns ...
- Now ask: from *rests* to *stress*,
Are *r* and *e* deleted separately, or they are deleted at the same time?
If deleted at the same time, how do we assign a cost for it?
- Or, consecutive spaces should be counted as a *gap* ...
- Affine gap penalty scoring schemes:
penalties for a gap: gap opening d_o and gap extension d_e
- Now how do we compute an optimal edit transcript?
Consider three cases ...

Edit Distance with Affine Gap Penalty Scoring Scheme:

- It still possesses the *optimal substructure* ...

Letting $Edit_M[i, j]$ to denote the minimum cost of editing $S_1[1..i]$ into $S_2[1..j]$ where the last operation is either a match or a mismatch;

Letting $Edit_I[i, j]$ to denote the minimum cost of editing $S_1[1..i]$ into $S_2[1..j]$ where the last operation is an insertion;

Letting $Edit_D[i, j]$ to denote the minimum cost of editing $S_1[1..i]$ into $S_2[1..j]$ where the last operation is a deletion.

- Recurrence:

$$\widetilde{Edit}[i, j] = \min\{Edit_M[i, j], Edit_I[i, j], Edit_D[i, j]\}$$

$$Edit_M[i, j] = \widetilde{Edit}[i - 1, j - 1] + d(S_1[i], S_2[j]);$$

$$Edit_I[i, j] = \min \begin{cases} Edit_M[i, j - 1] + d_o + d_e, \\ Edit_I[i, j - 1] + d_e, \\ Edit_D[i, j - 1] + d_o + d_e \end{cases}$$

$$Edit_D[i, j] = \min \begin{cases} Edit_M[i - 1, j] + d_o + d_e, \\ Edit_I[i - 1, j] + d_o + d_e, \\ Edit_D[i - 1, j] + d_e \end{cases}$$

Output $\widetilde{Edit}[n, m]$!

- Base cases ???
- Running time? Space complexity?

Lecture 19: Edit Distance

Have you understood the lecture contents?

well	ok	not-at-all	topic
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	sequence alignment
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	edit distance
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	DP for edit distance
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	affine gap penalty scoring scheme
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	edit distance with AGPSS
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	DP for edit distance with AGPSS