

Kinds of Errors

- There are four basic kinds of errors that can occur in a program:
 - syntax errors
 - compile-time semantic errors
 - run-time errors

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- logic or semantic errors

Compile-Time Semantic Errors

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- A compile-time semantic error is a nonsyntax error that can be found by the compiler.
- One common class is type errors: String yearString = today.getYear(); // bind a String variable to an int expression int years = aPerson.getYear(); // A Person doesn't understand the getYear() message
- These errors:
 - are often caused by conceptual problems
 - are more difficult to fix than syntax errors

Syntax Errors

- A syntax error is a grammatical error: name = aString. // period instead of semi-colon years = today.getYear[]; // wrong kind of brackets aPerson.setName('Fred'); // wrong String delimiter
- Syntax errors:
 - are found by the compiler
 - are often caused by typos
 - can usually be fixed quickly and easily.

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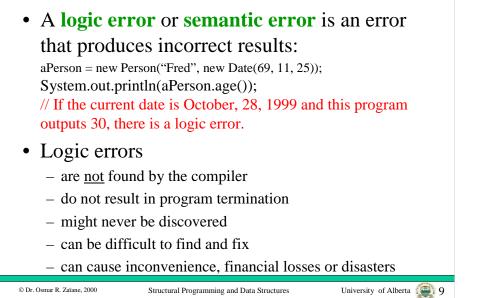
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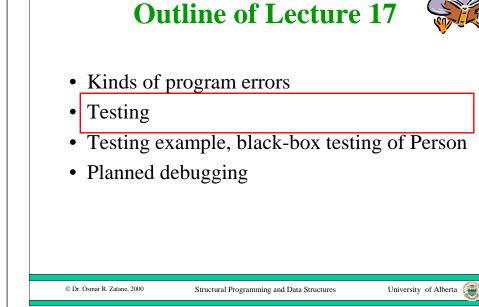
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Run-time Errors

- A run-time error is an error that causes the program to stop running: int years = birthdate.getYears();
 // If birthdate is bound to null this program dies Integer choice = Keyboard.in.readInteger(); int index = choice.intValue();
 // If the user enters an invalid integer, the program dies
- Run-time errors
 - are <u>not</u> found by the compiler
 - are often due to uninitialized variables or bad input
 - $-\mbox{ may not be found until software is deployed}$

Logic Errors





Testing versus Verification

- Testing is done to reduce the chances of releasing software that contains errors.
- Testing alone, can never guarantee that a program has no errors left.
- Sometimes, the correctness of critical portions of software are verified using an automatic proof checker.
- Verification is often too expensive for common software or for large software systems.

Time for Testing

- There are four common times when software is tested:
 - When a small unit of software is written, it undergoes a **unit test**.
 - When software units are integrated together, integration testing is done.
 - When the entire software system is finished, system testing is done.
 - When a unit is modified either to fix a problem or to add new features, regression testing is done to make sure no new errors are made.

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Black-box & White-box Testing

- There are two kinds of testing, **black-box testing** and **white-box testing**.
- In black-box testing, the tester treats the software as a black box and does not see the implementation code.
- In white-box testing, the tester looks at the implementation code.

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Black-box Testing

- Is used for functional testing to see if the software meets the specification and satisfies the user requirements.
- The tester creates a test based on all of the features in the specification.
- The tester checks the outputs for each input against the expected outputs defined by the specification.

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White-box Testing

- The tester studies the implementation code.
- The tester chooses inputs that exercise each statement or path in the code.
- The tester also chooses inputs that check boundary conditions of selection and repetition control structures.

Design for Testing

- Testing is not something that should be done to software when it is finished.
- Software should be designed with testing in mind.
- Test suites should be constructed as the software is being specified and designed.
- Test code should be included with the software as it is written and kept for regression testing.

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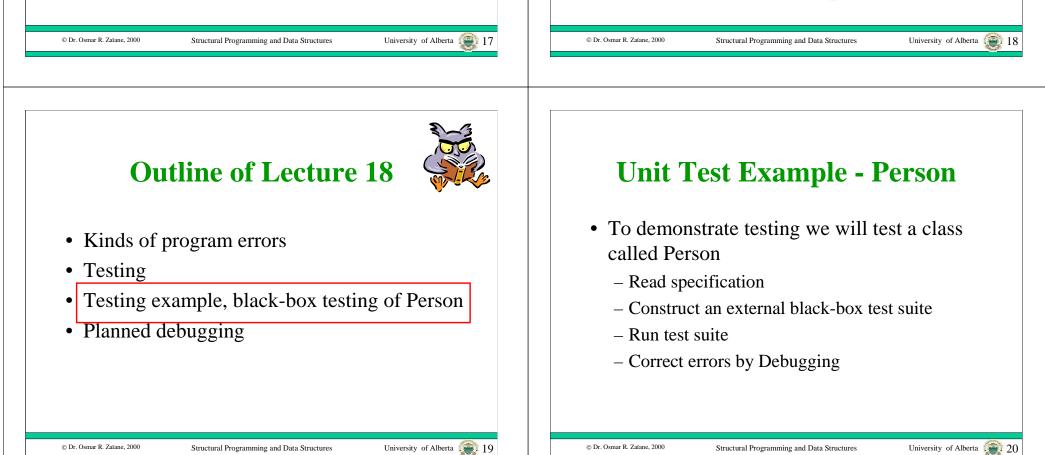


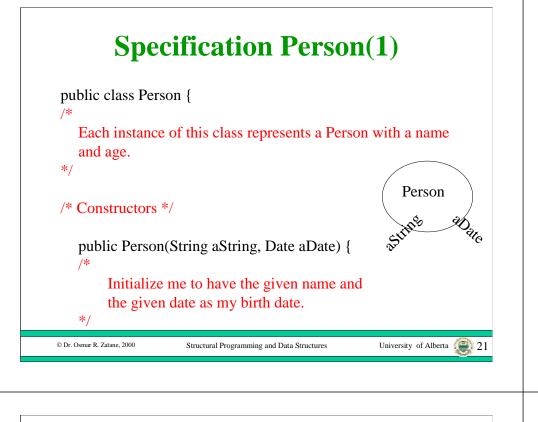
Testing Output

- You must know what output should be produced by the program, so you can tell if the test is successful.
- This output must be computed in an independent way.
- It is helpful to output the correct answers as part of the test routine.

Testing Object-Oriented Software

- For object-oriented software, a class is a good unit for testing.
- Black-box test suites consist of main programs that exercise all of the public methods.
- White-box test suites are created as public static methods.
- This approach is necessary since the state and some methods are usually private.





External Test Suite - Person 1

public static void main(String args[]) {

Person person; String aName; // check Constructor for name init and getName() person = new Person("Barney", new Date(68, 11, 15)); aName = person.getName(); System.out.println(aName); System.out.println("Should be:Barney");

External Test Suite - Person 2

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Specification - Person(2)

// check setName(String);

/* Instance Methods */

/*

*/

*/

/*

*/

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public String getName() {

Return my name.

public int getAge() {

public void setName(String aString) {

Return my current age.

Set my name to the given String.

person.setName("Fred"); aName = person.getName(); System.out.println(aName); System.out.println("Should be:Fred");

// check constructor for birthdate and getAge()
System.out.println(person.getAge());
System.out.println("Should be:29");
// assume today's date is October 28, 1998

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Person

Output of External Test -Person

Berney Should be:Rened Should be:Fred 30 Should be:29	-
ε	*

Outline of Lecture 18



- Kinds of program errors
- Testing
- Testing example, black-box testing of Person
- Planned debugging

Errors in class - Person

- Assume that today's date is October 28, 1998.
- The age of someone born on November 15, 1968 is being reported as 30 instead of 29.
- We need to correct the program to fix this error.

Debugging

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- Run-time and logic errors are called bugs and fixing these bugs is called **debugging**.
- Debugging starts when an error is discovered during testing.
- Testing only identifies a symptom of the error, usually in an output statement.
- The error itself may be "far away" from the symptom in the code.
- The hardest part of debugging is finding the specific code that caused the error.

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Debugging Approaches

- There are two kinds of debugging: ad-hoc and planned.
- In the **planned** approach, the programmer uses a four step process to try to deduce the location of the bug.
- In the **ad-hoc** approach, the programmer tries to examine the state of the program at various points of execution, looking for locations where the state is incorrect to zero in on the error location.

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Debug Example - Person Understand the problem:

- The age is off by one year.
- Try another birth date to make sure that this is really the error: person = new Person("Barney", new Date(68, 6, 15));
- The output is now 30 which is correct.
- The age is not always off by one year.
- Perhaps the age is off by one year if the person has not had a birthday yet this year.

Four-Step Planned Debugging

- 1. understand the problem
 - make sure there are enough test cases to understand the real problem
- 2. devise a plan
 - develop one or more theories about the error
 - make a plan to confirm these theories
- 3. execute the plan
 - write more test cases to confirm one of the theories
- 4. review the solution
 - Inspect the code to verify that it is causing the error

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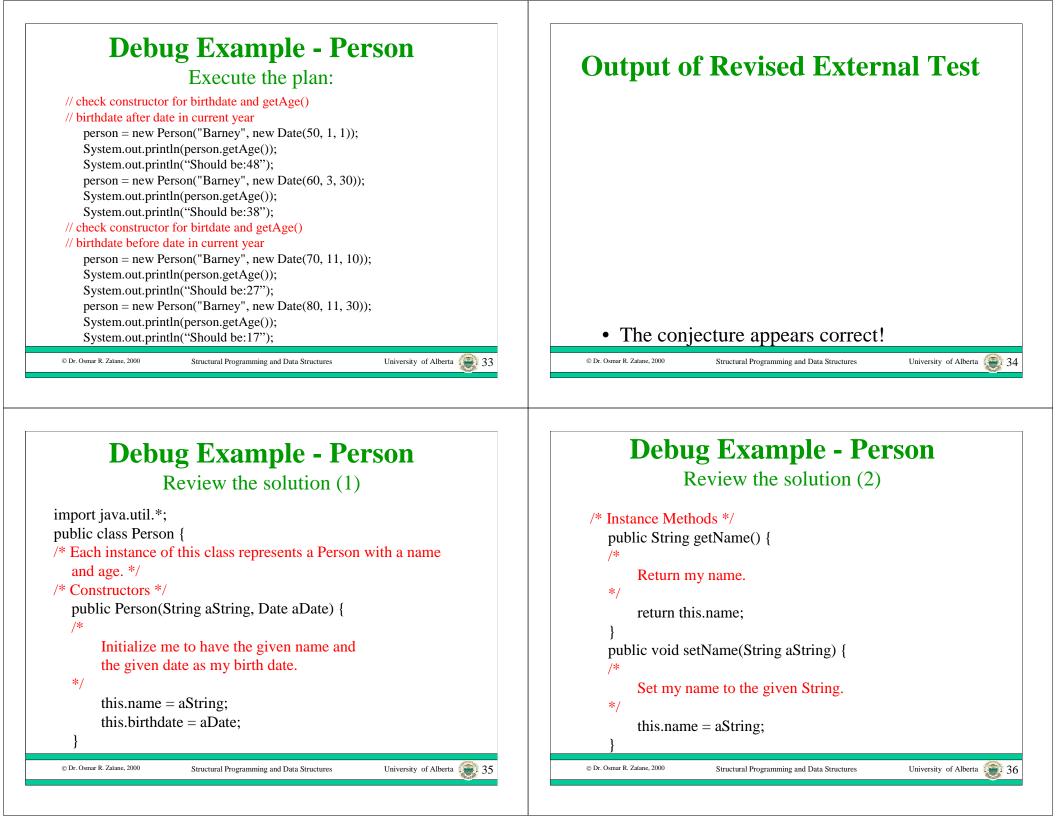
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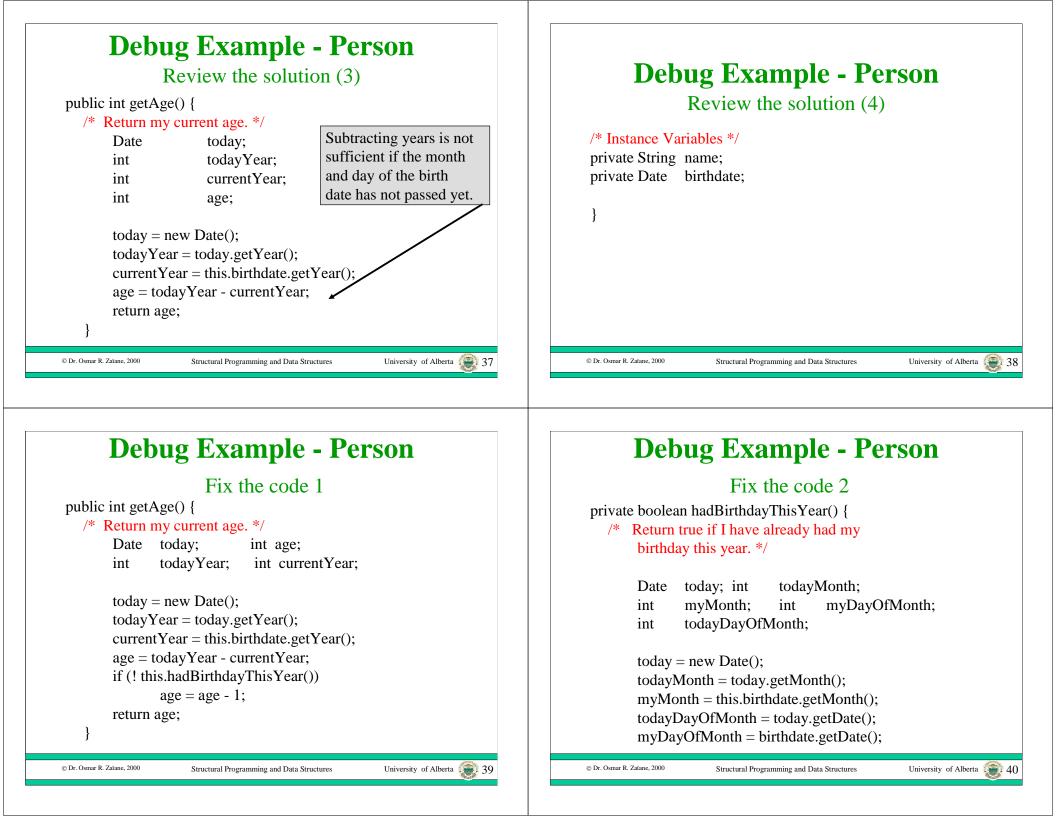
Debug Example - Person Devise a plan:

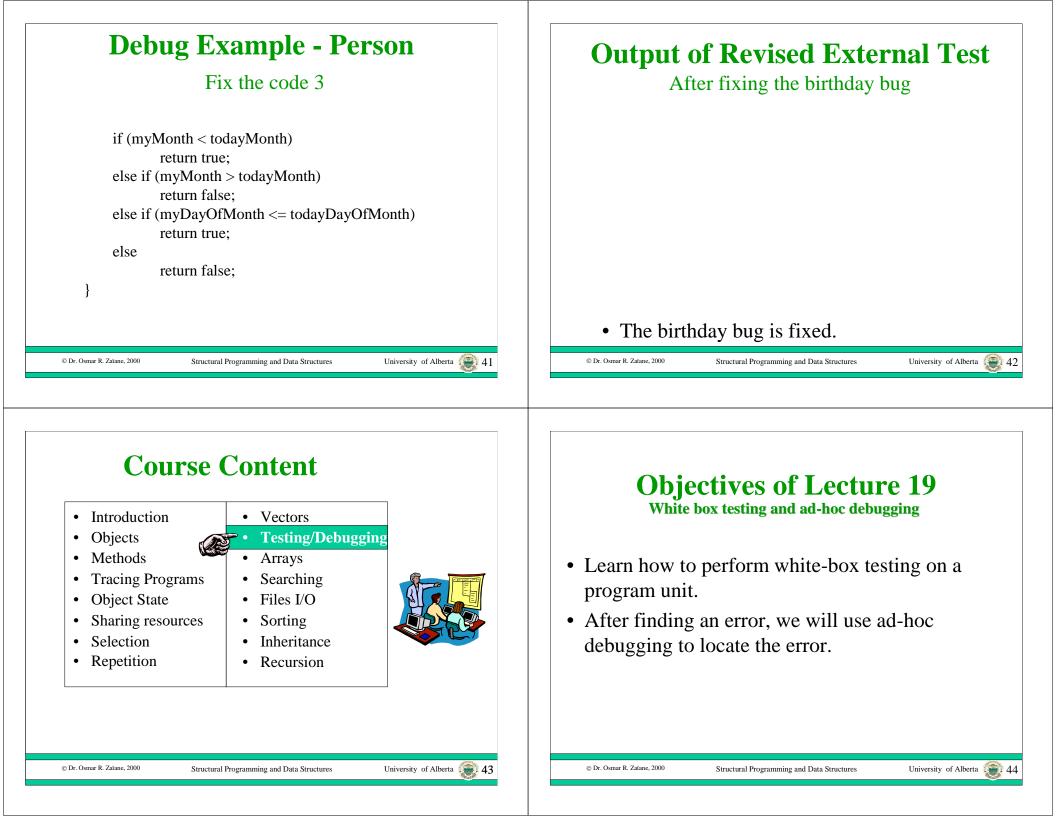
- Conjecture: the age is off by one year if the person has not had a birthday yet this year and correct if the birthday has occurred.
- Construct test cases with some birthdays in each category to verify the conjecture:
 - January 1, 1950 should be: 48
 - March 30, 1960 should be: 38
 - November 10, 1970 should be: 27
 - November 30, 1980 should be: 17

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Outline of Lecture 19



- Inspecting an example Class's code for paths.
- Constructing an internal white-box test suite.
- Correcting errors by Ad-hoc Debugging.

Unit Test Example - Person

- To demonstrate testing we will continue testing a class called Person
 - Inspect code
 - Construct an internal white-box test suite
 - Run test suite

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- Correct errors by Debugging

Example - Person

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Inspect the code for paths 1

public int getAge() {

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/* Return my current age. */

today = new Date();

return age;

Date today; int age; int todayYear; int currentYear;

currentYear = this.birthdate.getYear();

todayYear = today.getYear();

age = todayYear - currentYear;

age = age - 1;

if (! this.hadBirthdayThisYear())

Find tests that execute both paths, but also include the boundary. Look in this method to identify the boundary.

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Example - Person

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Inspect the code for paths 2

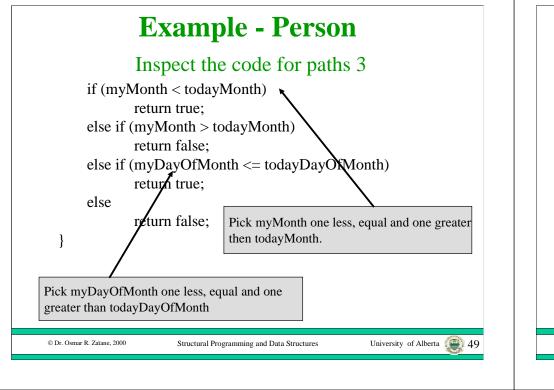
private boolean hadBirthdayThisYear() {
 /* Return true if I have already had my
 birthday this year. */

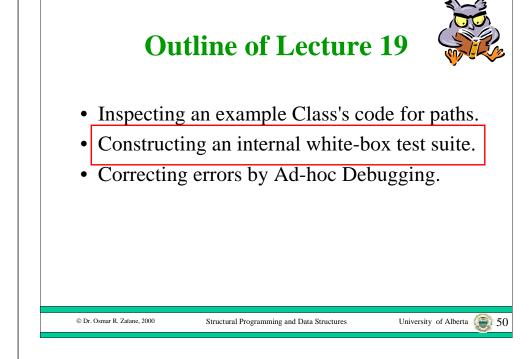
Date today; int todayMonth; int myMonth; int myDayOfMonth; int todayDayOfMonth;

today = new Date(); todayMonth = today.getMonth(); myMonth = this.birthdate.getMonth(); todayDayOfMonth = today.getDate(); myDayOfMonth = this.birthdate.getDate();



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Example - Person White-box test method

- If today's date is October 28, 1998
- Construct test cases for birth dates:
 - September 28, 1950 should be: 48
 - October 28, 1950 should be: 48
 - November 28, 1950 should be: 47
 - October 27, 1950 should be: 48
 - October 29, 1950 should be: 47

Test Example - Person

code for white box test method 1

public static void test() {

Person	person;
String	aName;

// check Constructor for name init and getName()

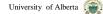
person = new Person("Barney", new Date(68, 11, 15)); aName = person.getName(); System.out.println(aName); System.out.println("Should be:Barney");

// check setName(String);

person.setName("Fred"); aName = person.getName(); System.out.println(aName); System.out.println("Should be:Fred");

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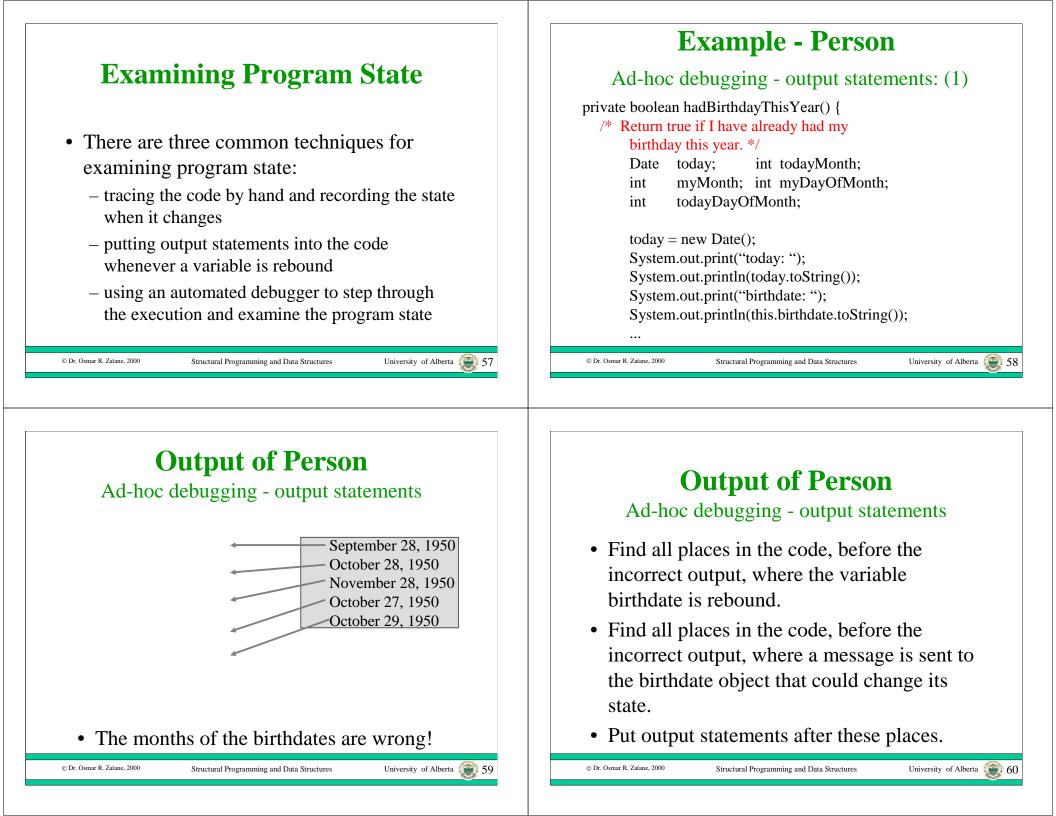
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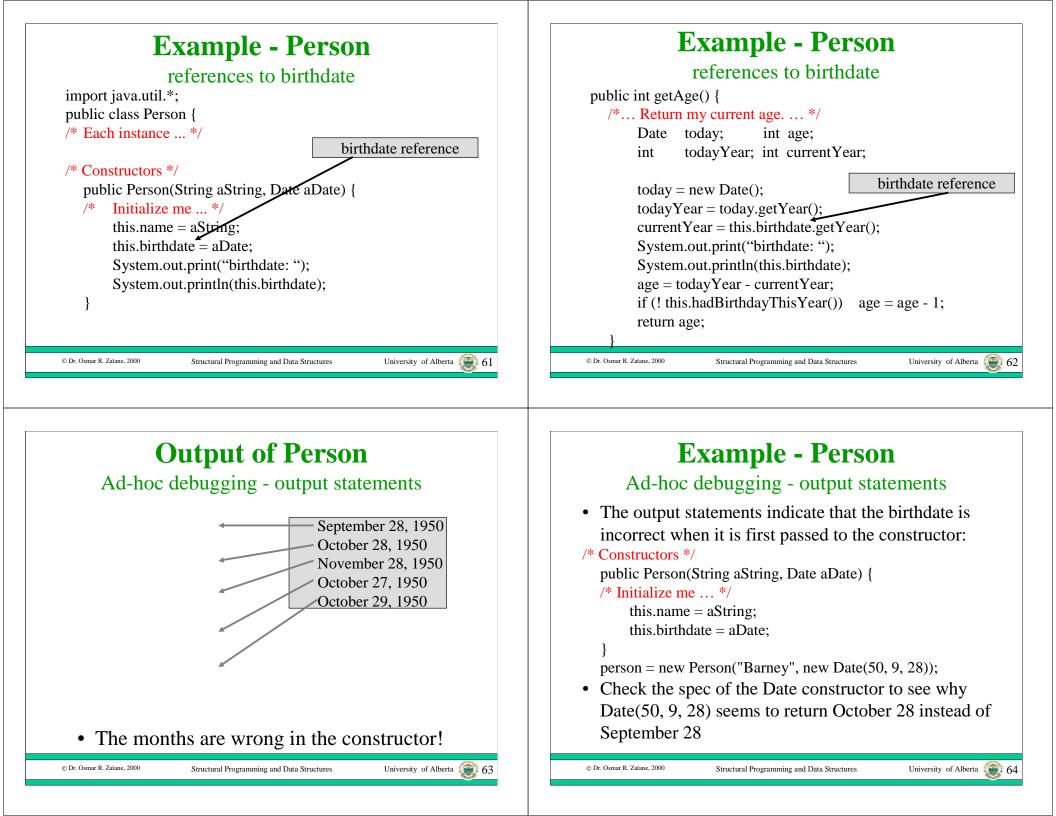
Test Example - Person Output of Person code for white box test method 2 White-box test method // check constructor for birtdate and getAge() person = new Person("Barney", new Date(50, 9, 28)); System.out.println(person.getAge()); System.out.println("Should be:48"); person = new Person("Barney", new Date(50, 10, 28)); System.out.println(person.getAge()); System.out.println("Should be:48"); person = new Person("Barney", new Date(50, 11, 28)); System.out.println(person.getAge()); System.out.println("Should be:47"); person = new Person("Barney", new Date(50, 10, 27)); System.out.println(person.getAge()); System.out.println("Should be:48"); person = new Person("Barney", new Date(50, 10, 29)); System.out.println(person.getAge()); • We have found another bug! System.out.println("Should be:47"); © Dr. Osmar R. Zaïane, 2000 Structural Programming and Data Structures University of Alberta © Dr. Osmar R. Zaïane, 2000 Structural Programming and Data Structures University of Alberta **Ad-hoc Debugging Outline of Lecture 19** • Assume that testing uncovered an error when the value of a variable called myVariable was output. • Inspecting an example Class's code for paths.

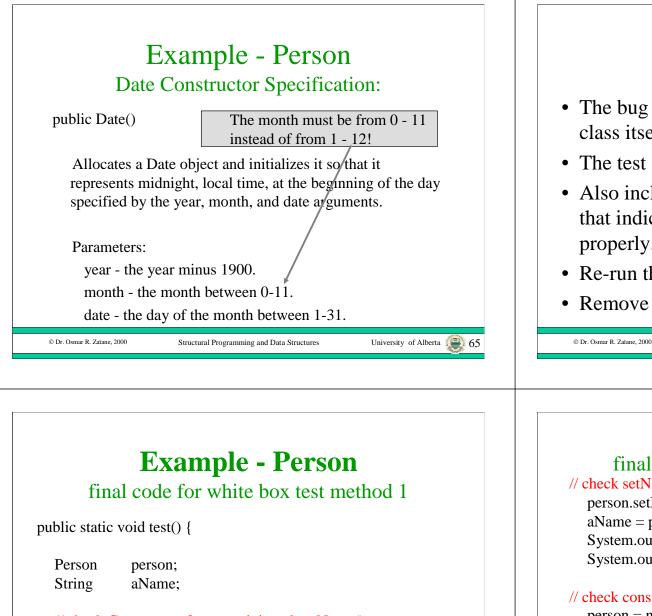
- Constructing an internal white-box test suite. ٠
- Correcting errors by Ad-hoc Debugging.

- The error occurred sometime between when the program started and when the output statement was performed.
- By examining the values that myVariable was bound to at various points of program execution, the location of the bug can be narrowed.









// check Constructor for name init and getName()

person = new Person("Barney", new Date(68, 11, 15)); aName = person.getName(); System.out.println(aName); System.out.println("Should be:Barney");



Example - Person Fix the test method:

- The bug was actually in the test method, not the class itself.
- The test method must be modified.
- Also include documentation in the test method that indicates how to use the Date constructor properly.
- Re-run the test.
- Remove the debugging code and re-run it again.

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Example - Person final code for white box test method 2 // check setName(String); person.setName("Fred"); aName = person.getName(); System.out.println(aName); System.out.println("Should be:Fred"); // check constructor for birtdate and getAge() person = new Person("Barney", new Date(50, 8, 28)); // September 28, 1950, since month: 0-11, day: 1-31 System.out.println(person.getAge()); System.out.println("Should be:48"); person = new Person("Barney", new Date(50, 9, 28)); System.out.println(person.getAge()); System.out.println("Should be:48");

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